



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed

RTK7-01- Thin Air

An adventure set in the region of Ratik



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 XP; 450 gp

APL 4

max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

APL 8

max 1,125 XP; 1,300 gp

☛ **Favour of House Abonhoth:** You have performed a valuable service for House Abonhoth and the area of the Rakers Mountains. This counts as an influence point with the house. For the next three adventures set in the Abonhoth area of Ratik, you get free High lifestyle.

☛ **Further Favour of House Abonhoth:** You have performed an amazing service for House Abonhoth and this area of the Rakers Mountains. This counts as two influence points with the house. For the next year, for any adventures set in the Abonhoth area of Ratik, you get free High lifestyle. In addition, House Abonhoth will use their contacts to acquire for you any single LG legal item from the DMG with a cost of not more than 37,500gp. You may use this favour whenever you choose. You still have to pay for the item. Write the item chosen here: _____

☛ **Favour of House Keth:** You have performed a valuable service for House Keth and the area of the Rakers Mountains. This counts as an influence point with the house. For the next three adventures set in the Keth area of Ratik, you get free High lifestyle.

☛ **Unreliable:** Your actions have shown you to be too unreliable to be trusted, even in a place as individualistic as Ratik. For a period of one calendar year from the date the Adventure Record was issued, all items purchased in Ratik regional adventures by the PC incur a 10% increase in price. This increase is cumulative with any other such penalties. This includes items purchased specifically for the PC by other characters.

☛ **Captured:** You were captured by the orc forces and spent 4 TUs as their prisoner before you managed to escape with nothing more than the clothes on you back, and a dagger you managed to steal. All your other items that were with you on this adventure were taken by the orcs and sent somewhere else. They are lost to you.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

APLs 2-6

- ❖ darkwood buckler (Adventure; DMG)
- ❖ blunt arrows (Adventure, DMG)

APL 8 (all of APLs 2-6 plus the following)

- ❖ darkwood shield (Adventure; DMG)
- ❖ pearl of power, 1st level (Adventure; DMG)
- ❖ boots of the winterland (Adventure, DMG)

TU

Starting TU

1 or **2** TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL